**3D Tower Defense:**

Objective: to survive as long as possible against ever increasing waves of stronger enemies. Prevent them from getting to the red sphere.

Premise: The land you own is under siege from and unstoppable force. Losing the land is inevitable, but how much time can you give people to escape. The longer you last, the greater your name will go down in history as a hero.

Game Type: Top-Down Endless 3D Tower Defense Game

Player Relations: Single Player

Limited Player Choice

Rules: Place any combination of towers with the provided money from starting game and as you play

Spaces: Map of game and Game over screen

Resource: Money picked received from killing enemies